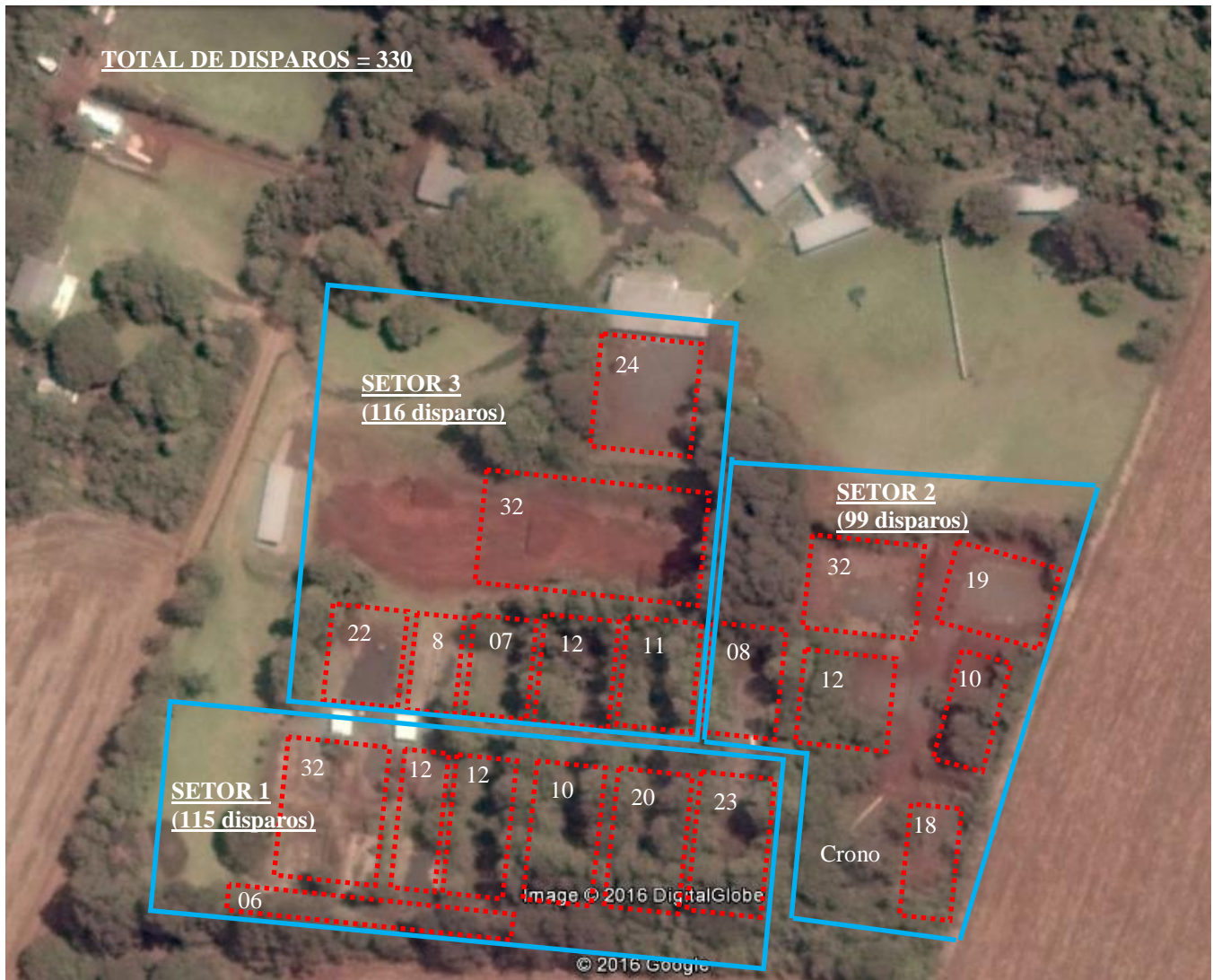


Stages General View

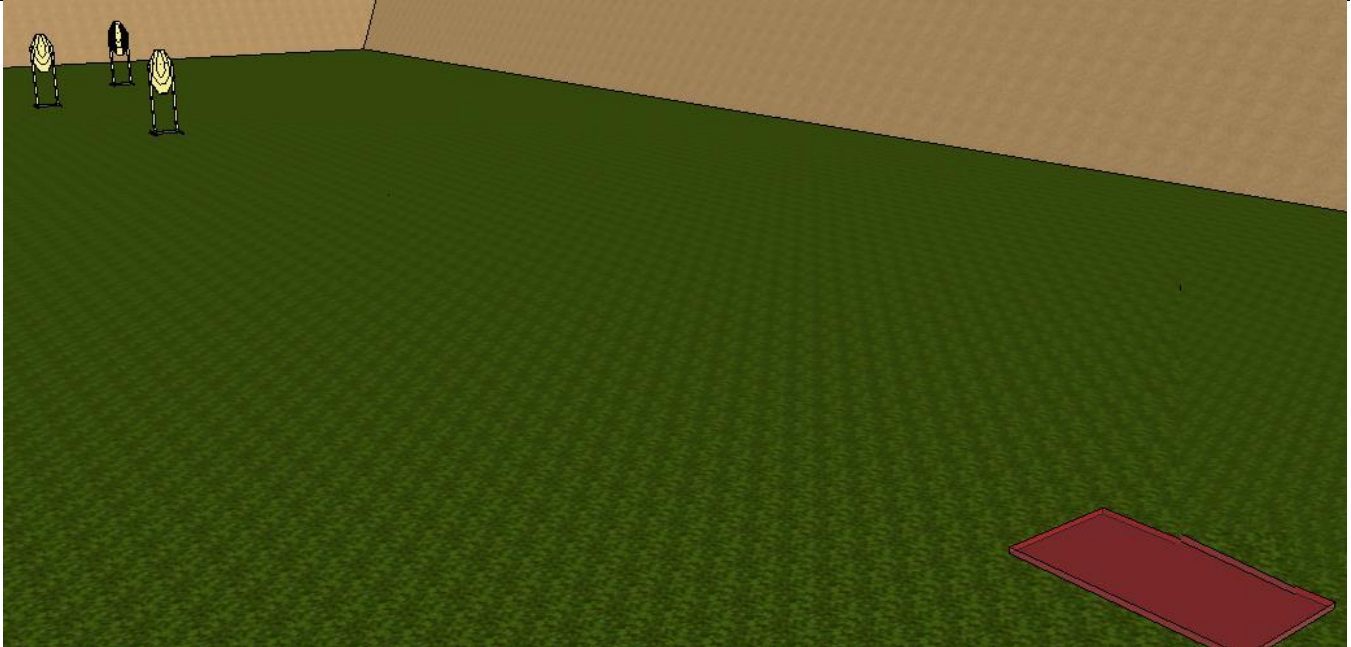


Rounds to be Score per Stage and Area



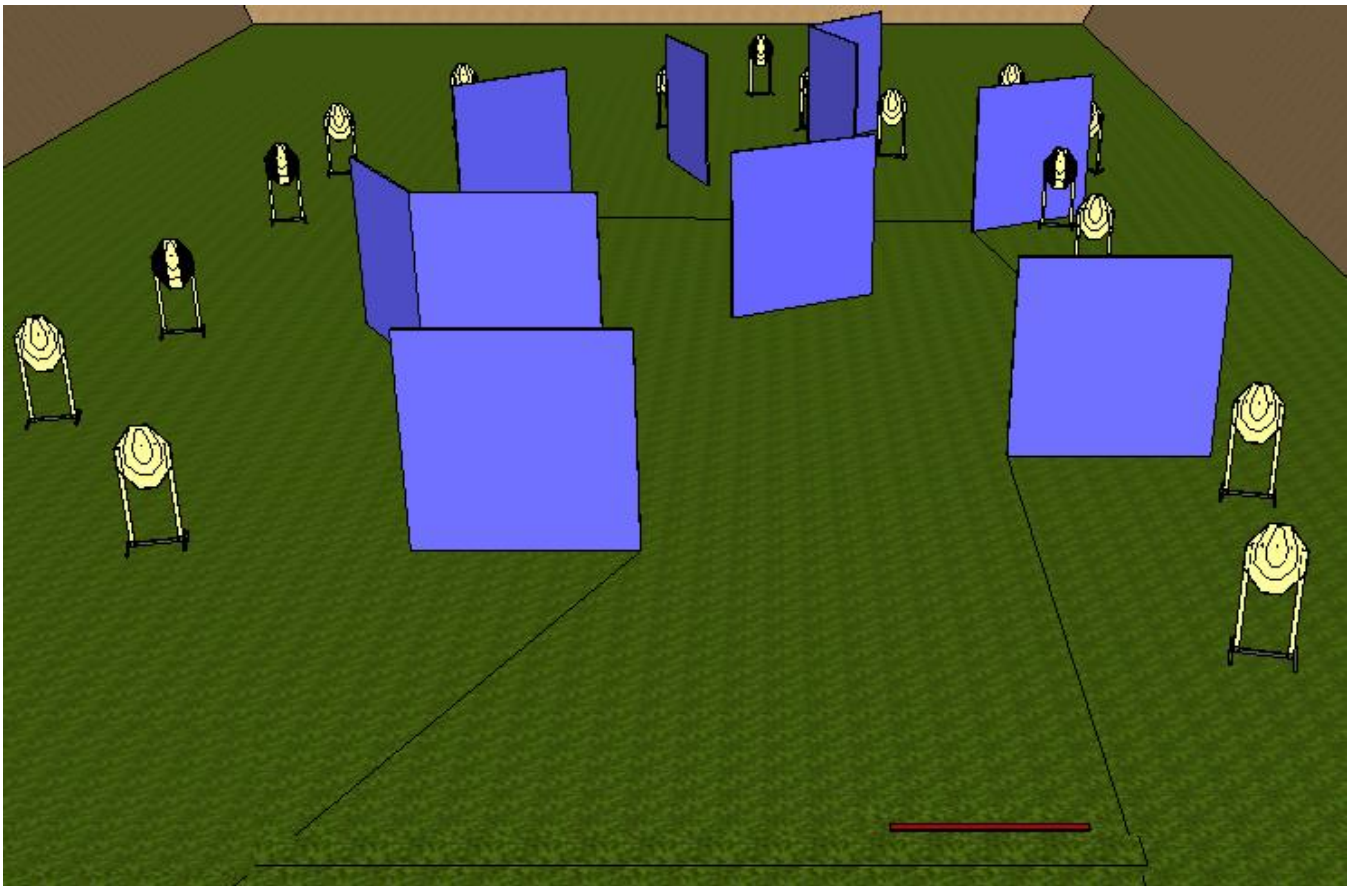
Pista 1

- Targets: 03 IPSC Targets;
- Rounds to be Scored: 06;
- Start Position: Standing, inside the designated area;
- Gun ready condition: Chamber empty and magazine inserted
- Procedure: At the Audible Start Signal engage targets from within the designated area.



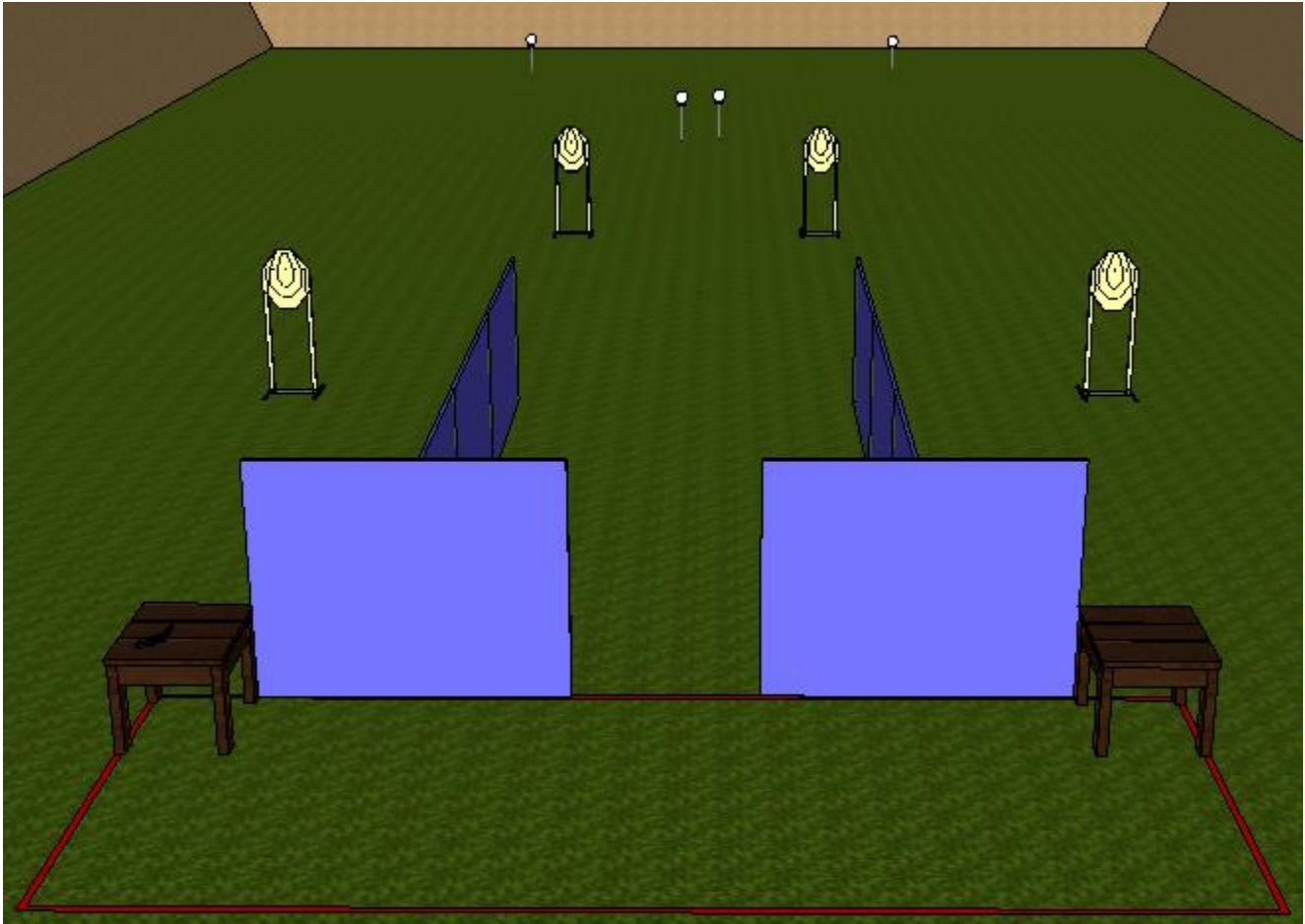
Pista 2

- Targets: 16 IPSC Targets;
- Rounds to be Scored: 32;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



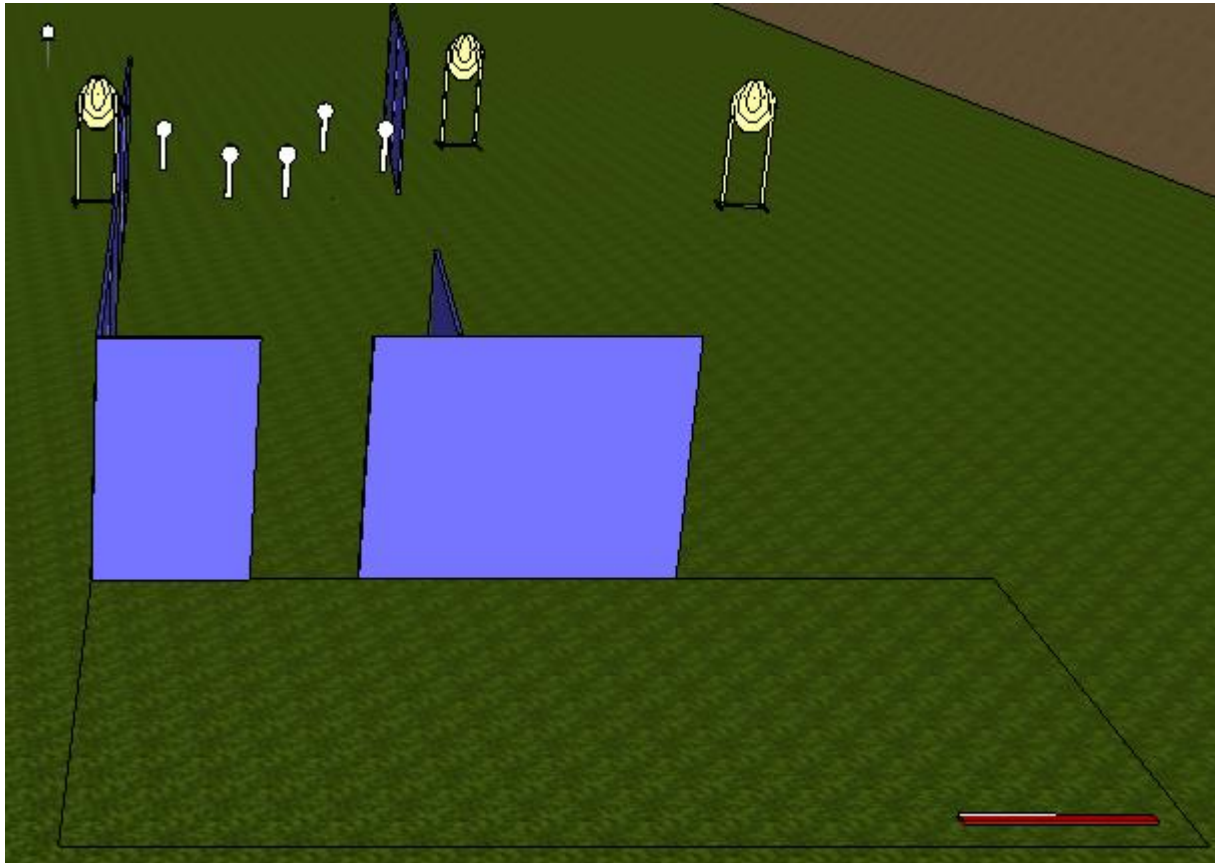
Pista 3

- Targets: 04 IPSC Targets, 04 IPSC Plates;
- Rounds to be Scored: 12;
- Start Position: Standing, inside the designated area;
- Gun ready condition: Chamber and Magwell empty, flat on mark on one table, all mags flat on the other table;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



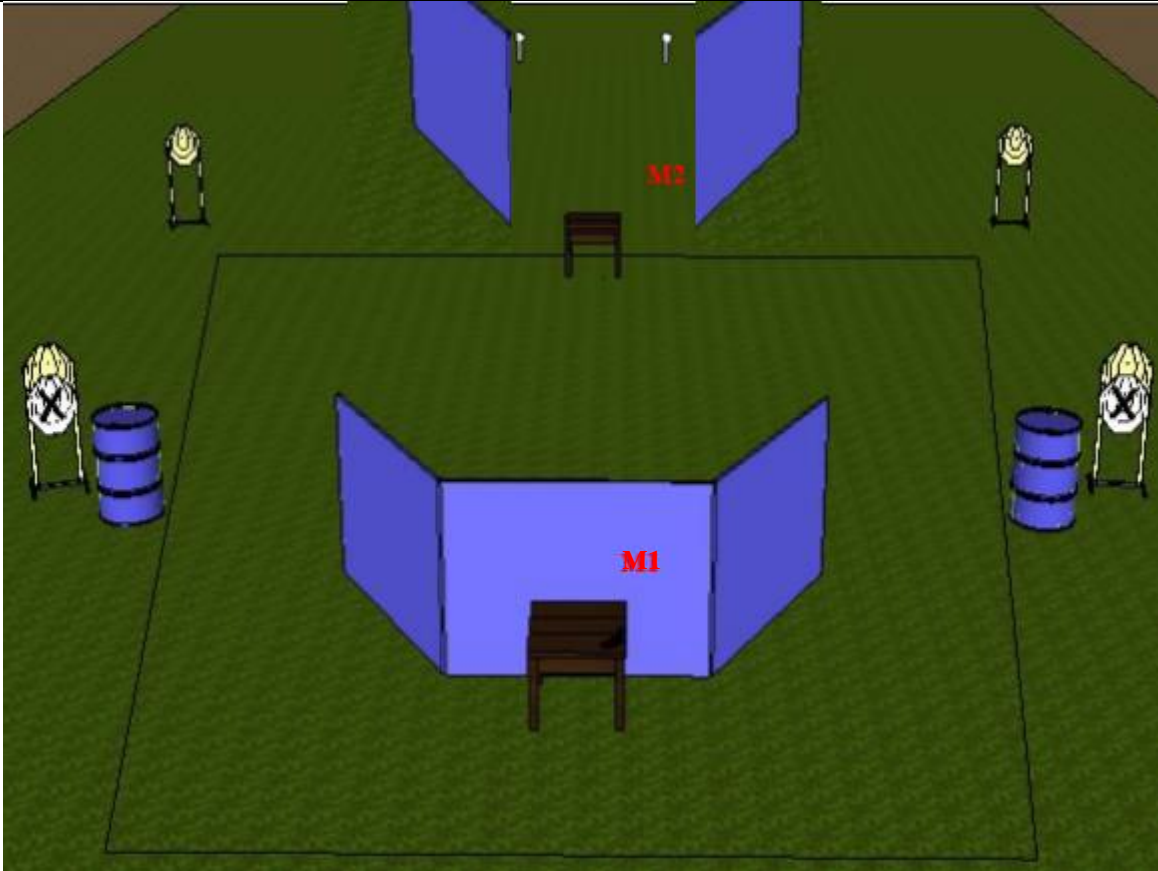
Pista 4

- Targets: 03 IPSC Targets, 01 IPSC Plate, 05 IPSC Mini Popper;
- Rounds to be Scored: 12;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Pista 5

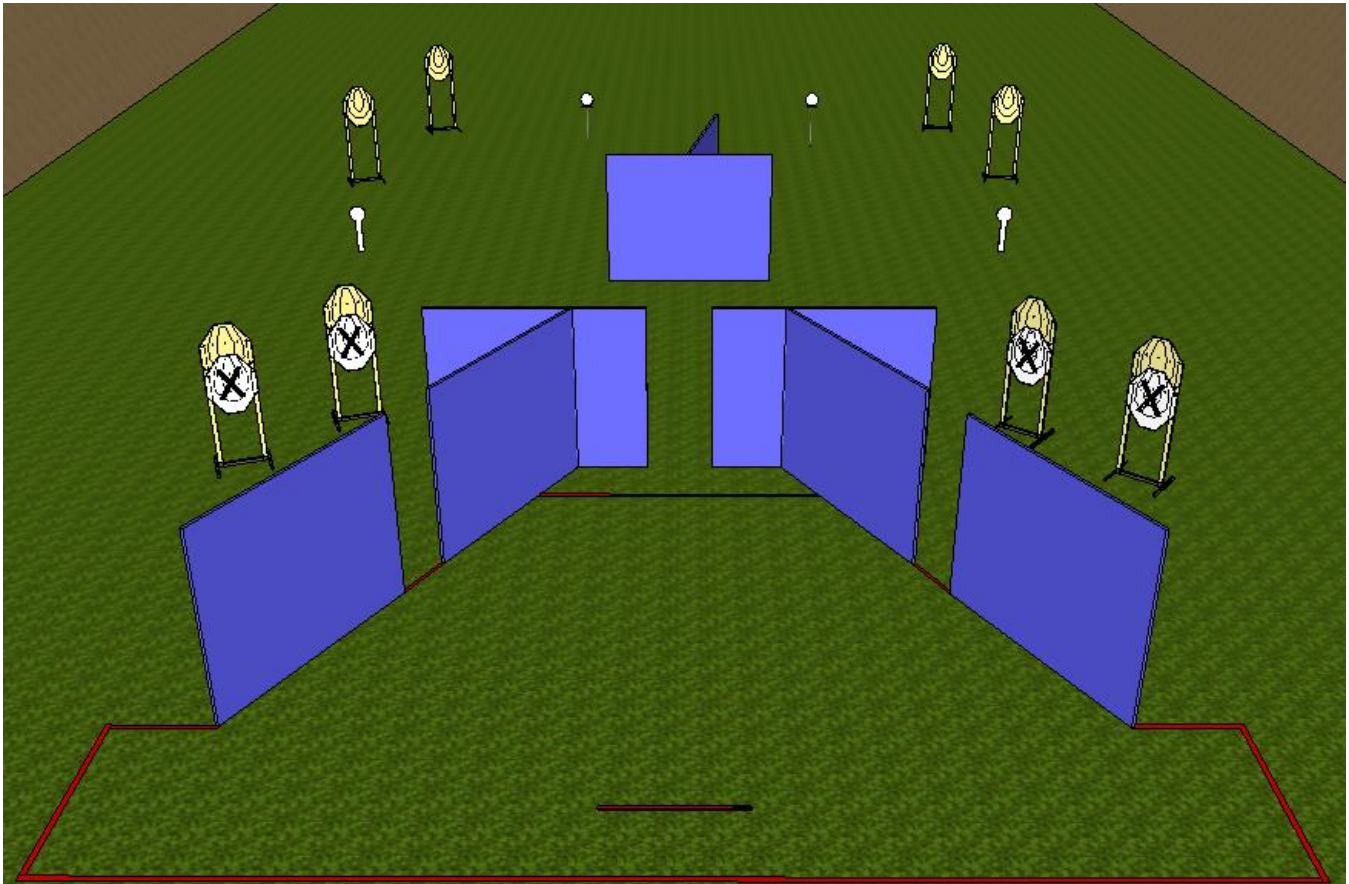
- Targets: , 04 IPSC Targets , 02 IPSC Mini Popper;
- Rounds to be Scored: 10;
- Start Position: Standing, inside the designated area, holding with one hand a doll against your chest in front of M1 as demonstrated.
- Gun ready condition: Loaded flat on mark on table;
- Procedure: At the Audible Start Signal engage targets from within the designated area. All shots must be done holding the doll against your chest.



Note to the builder Poppers are visible only at M2.

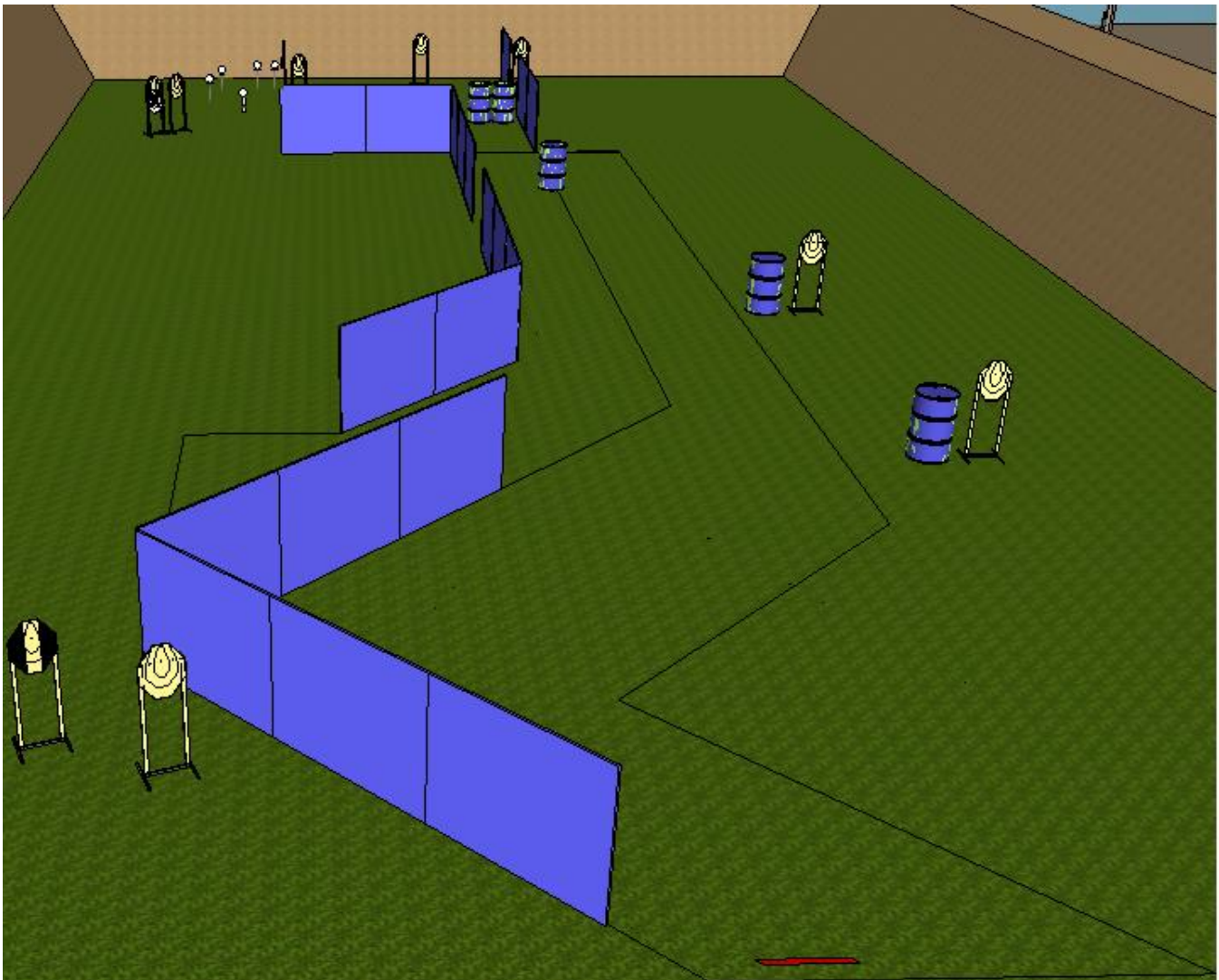
Pista 6

- Targets: 08 IPSC Targets, 02 IPSC Plate, 02 IPSC Popper,;
- Rounds to be Scored: 20;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



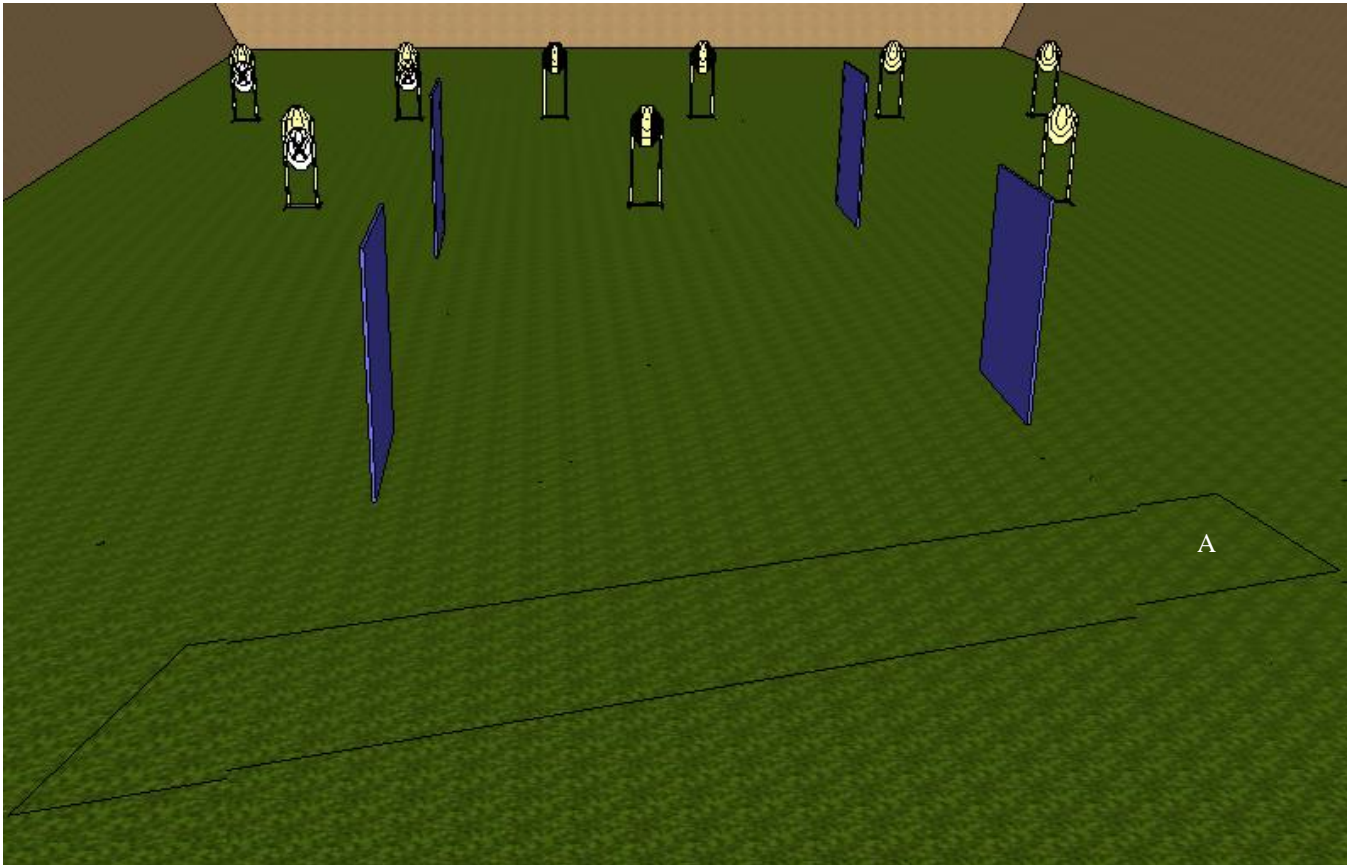
Pista 7

- Targets: 09 IPSC Targets, 04 IPSC Plate, 01 IPSC Popper,;
- Rounds to be Scored: 23;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



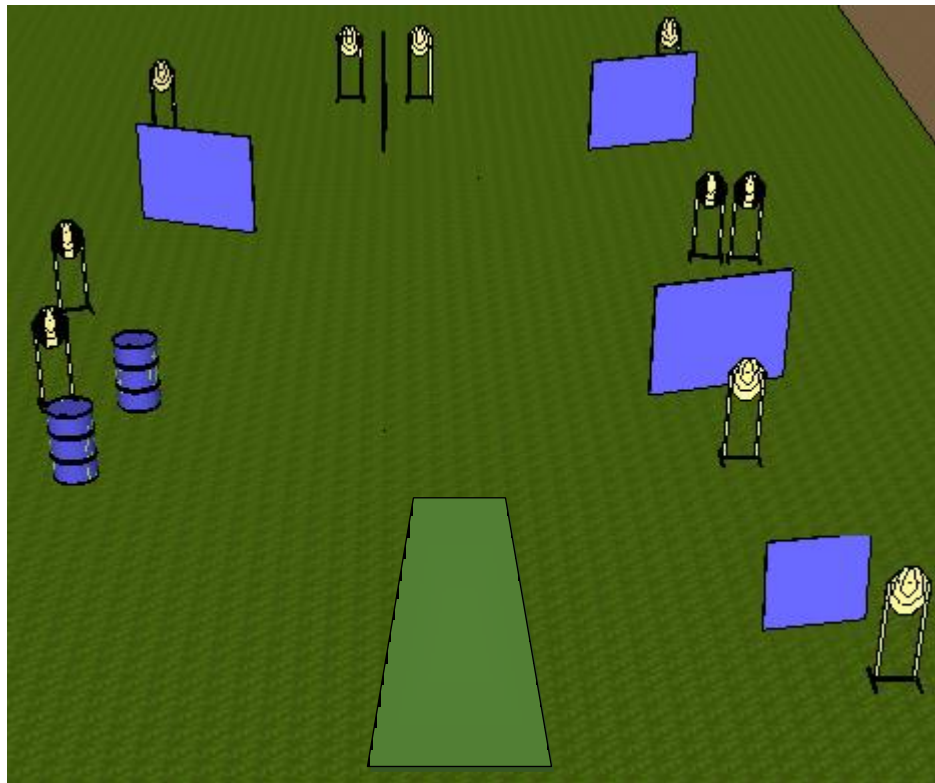
Pista 8

-
- Targets: 09 IPSC Targets;
- Rounds to be Scored: 18;
- Start Position: Standing, anywhere inside A;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



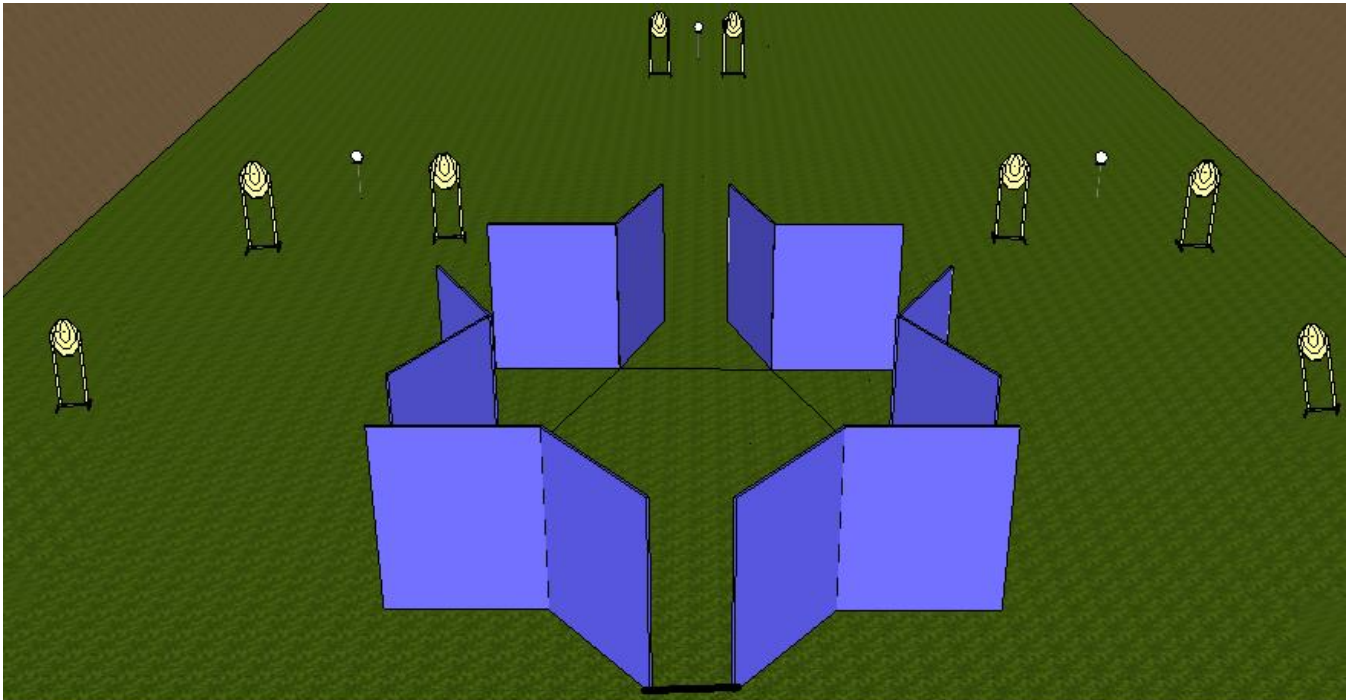
Pista 9

-
- Targets: 10 IPSC Targets;
- Rounds to be Scored: 10;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area. Only the BEST shot per target will score.



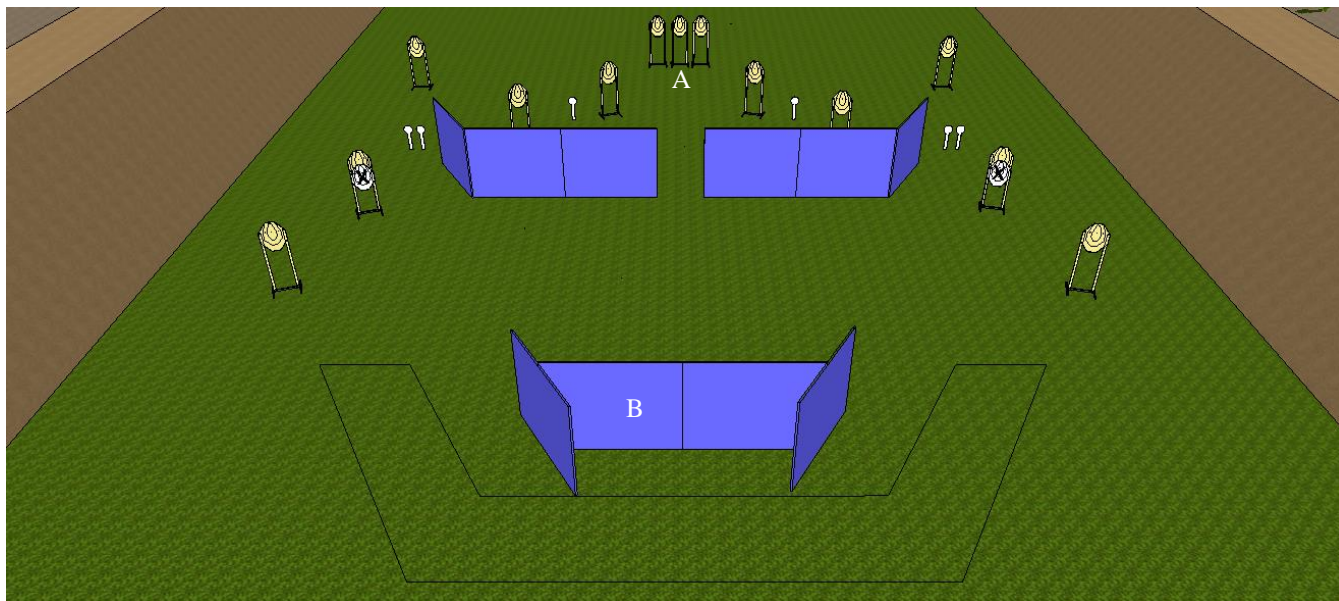
Pista 10

-
- Targets: 08 IPSC Targets , 03 IPSC Plate,;
- Rounds to be Scored: 19;
- Start Position: Standing, heels touching the start line;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Pista 11

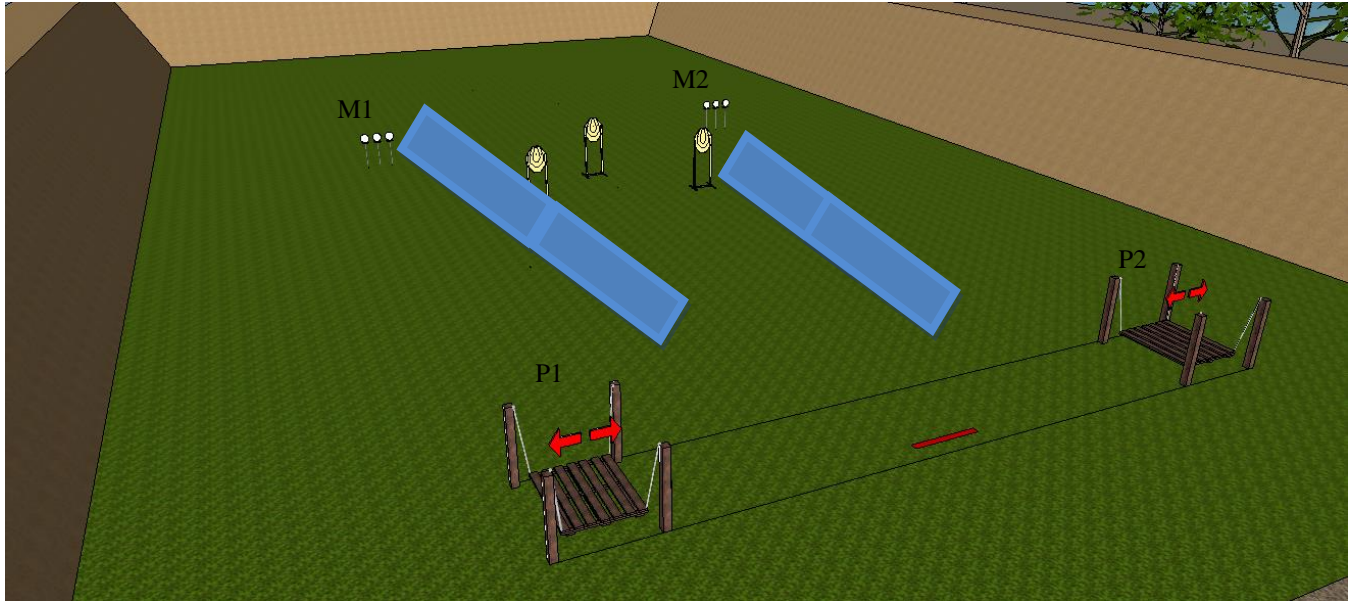
- Targets: 13 IPSC Targets, 06 IPSC Popper,;
- Rounds to be Scored: 32;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Note to builder: Target array A is visible only below screen B

Pista 12

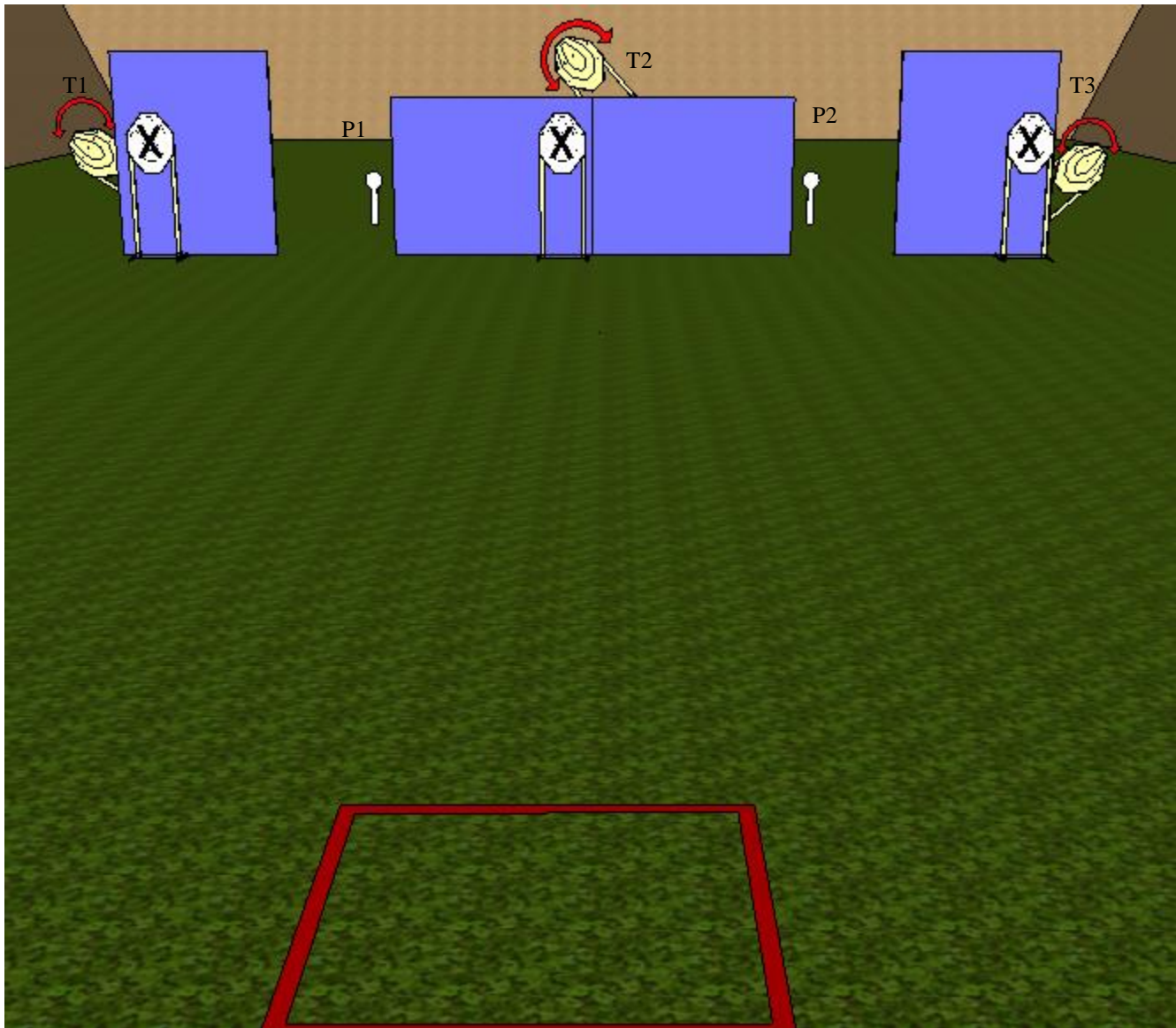
- Targets: 03 IPSC Targets , 06 IPSC Plate,;
- Rounds to be Scored: 12;
- Start Position: Standing, heels touching the start line;
- Gun ready condition: Chamber and Magwell empty;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Note to the builder: Target array M1 is visible only from P1, Target array M2 is visible only from P2.

Pista 13:

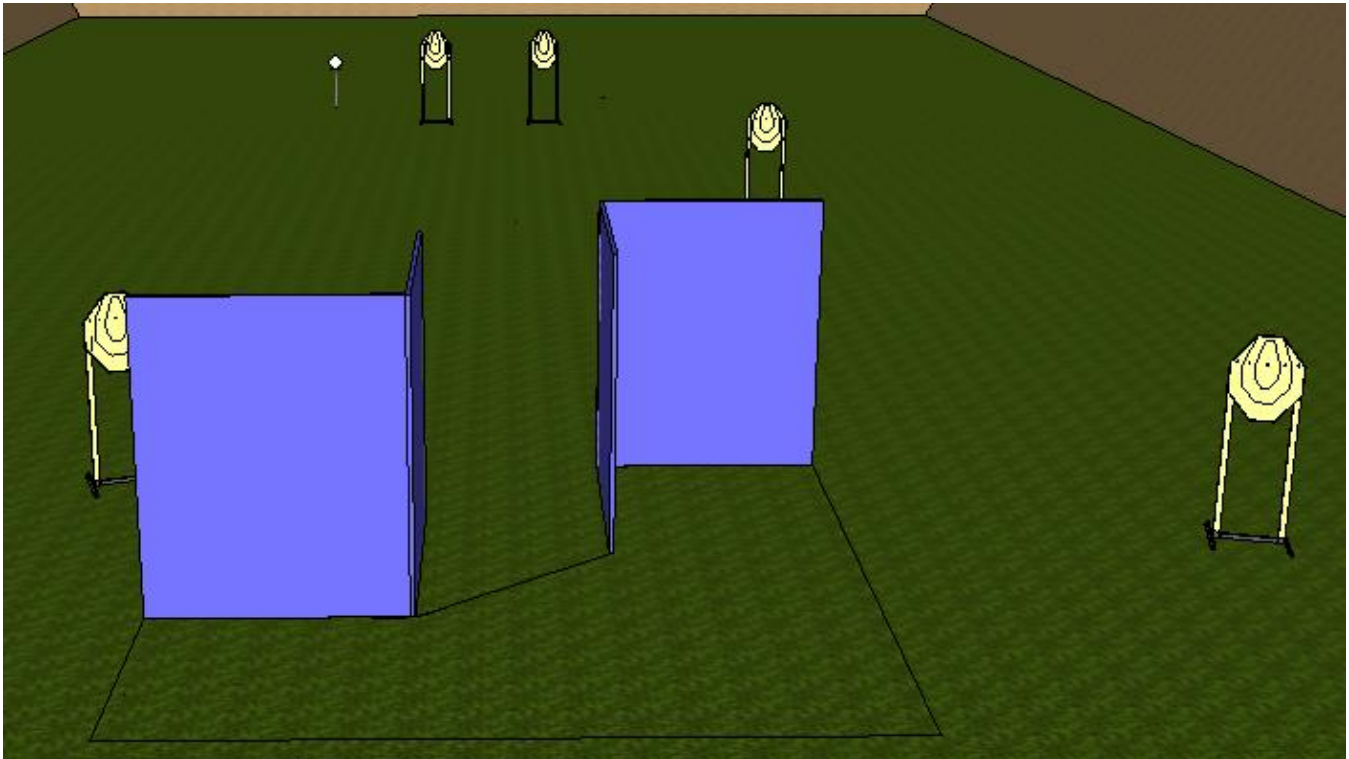
-
- Targets: 03 IPSC Targets, 02 IPSC Popper,;
- Rounds to be Scored: 08;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area. P1 activates T1 and T2, P2 activates T3. All moving targets are visible at rest.



Note to builder: All No-shoots are Metal.

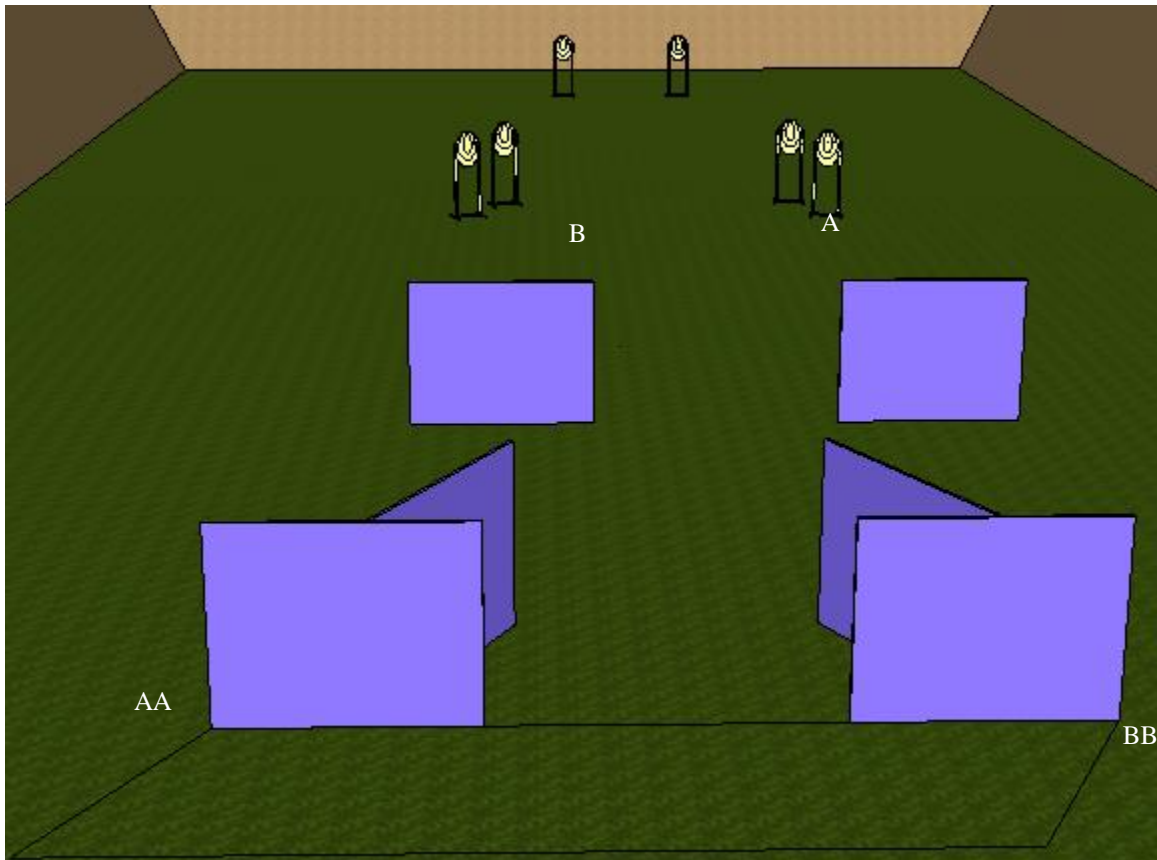
Pista 14

-
- Targets: 05 IPSC Targets , 01 IPSC Plate,;
- Rounds to be Scored: 11;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Pista 15

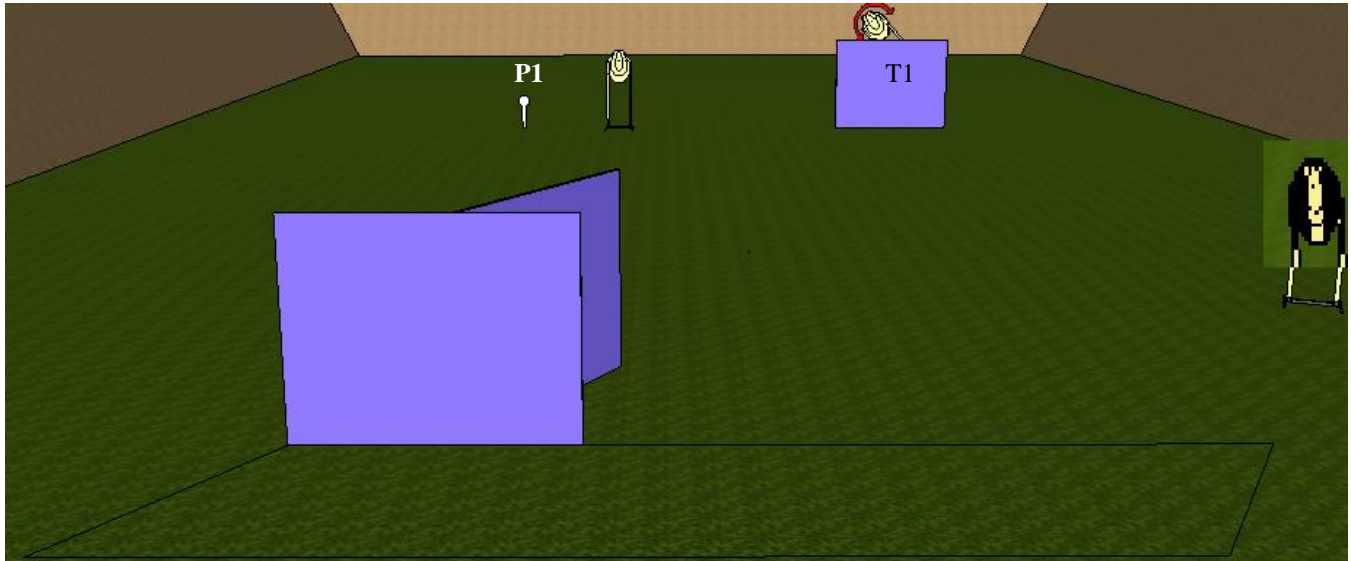
-
- Targets: 04 IPSC Targets, 02 IPSC Mini Targets;
- Rounds to be Scored: 12;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Note to builder: Target array A is visible only from AA, Target array B is visible only from BB

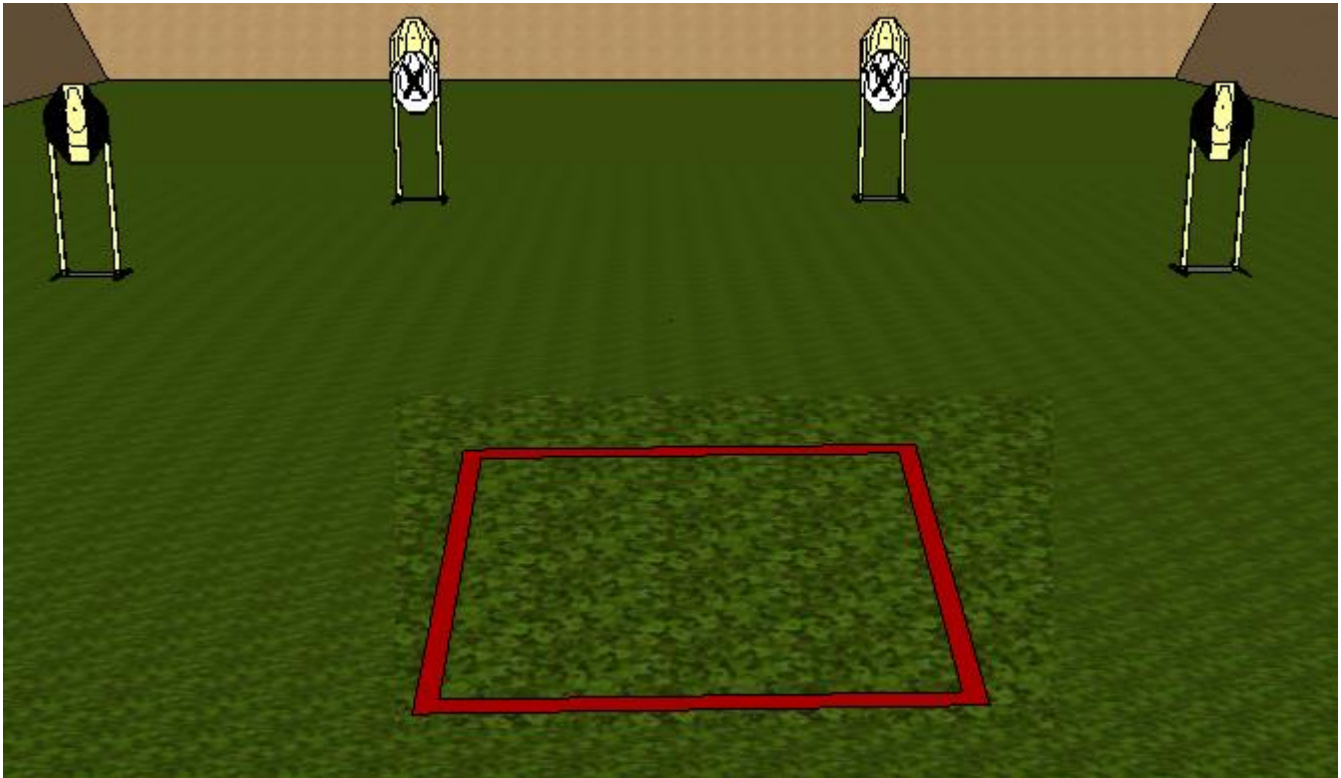
Pista 16

-
- Targets: 03 IPSC Targets, 01 IPSC Popper,;
- Rounds to be Scored: 07;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area. P1 activates T1. T1 remains visible at rest.



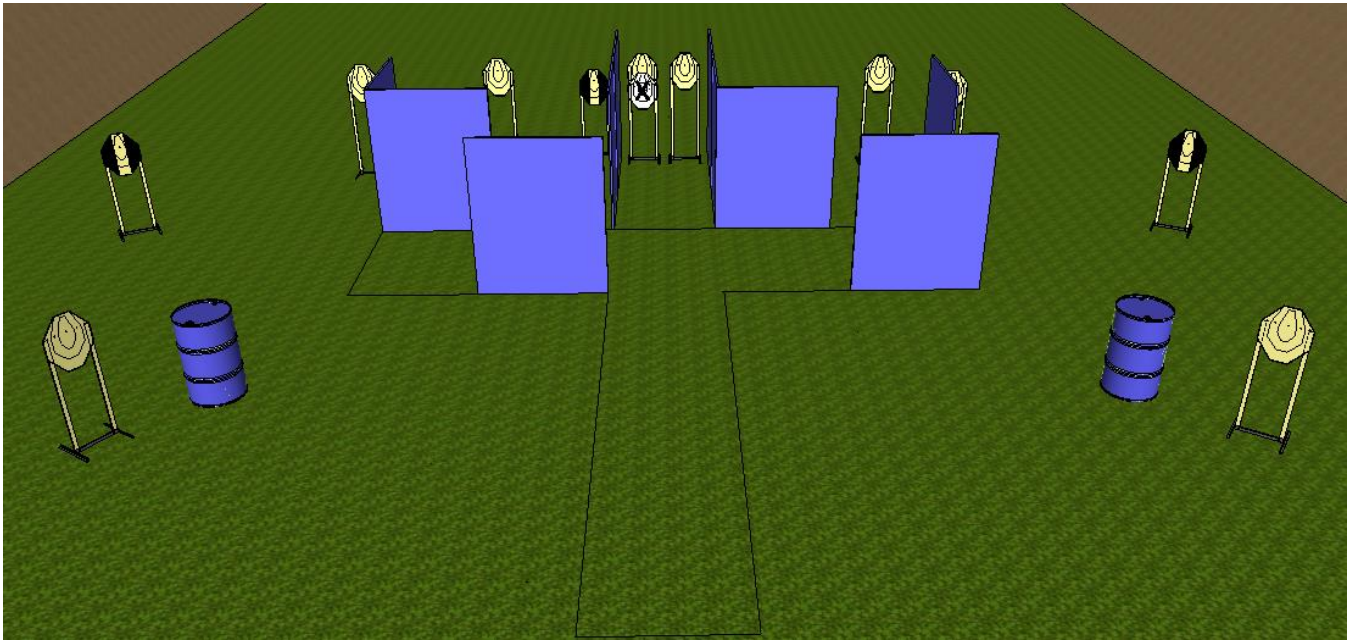
Pista 17

- Targets: 04 IPSC Targets;
- Rounds to be Scored: 08;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



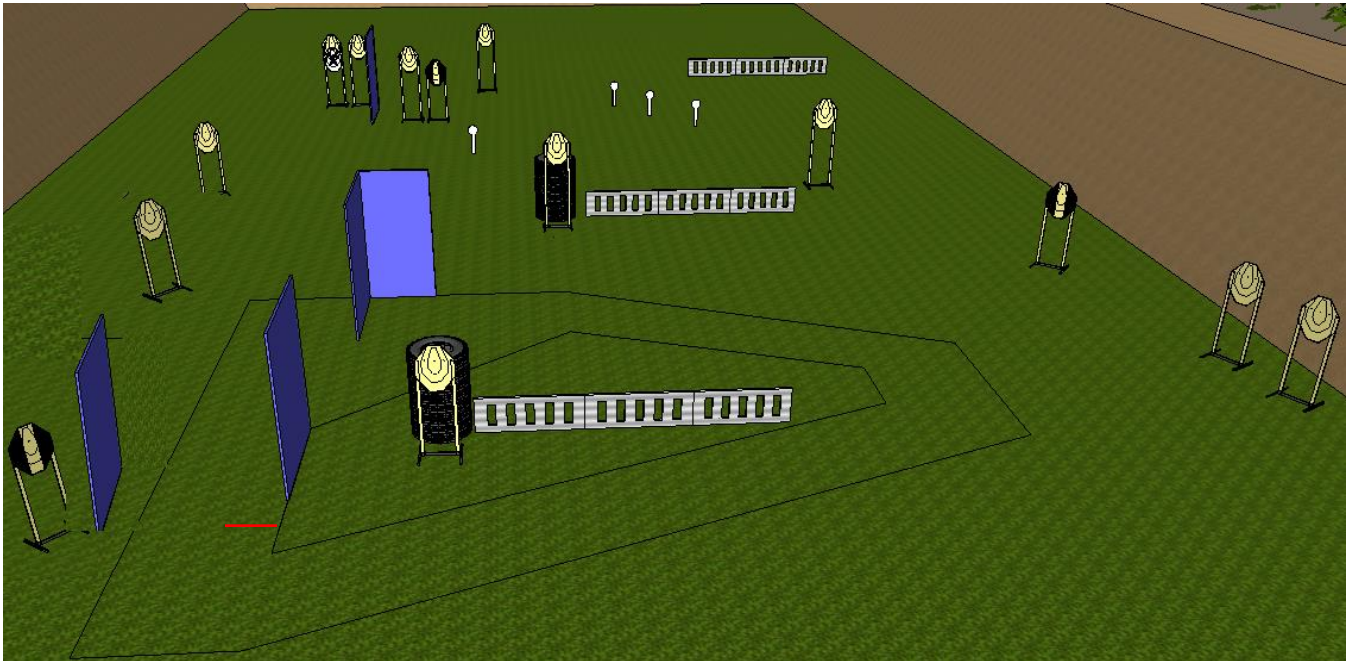
Pista 18

-
- Targets: 11 IPSC Targets;
- Rounds to be Scored: 22;
- Start Position: Standing, inside the designated area;
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Pista 19

-
- Targets: 14 IPSC Targets, 04 IPSC Popper,;
- Rounds to be Scored: 32;
- Start Position: Standing, heels touching the start line.
- Procedure: At the Audible Start Signal engage targets from within the designated area.



Pista 20

-
- Targets: 10 IPSC Targets , 02 IPSC Plates, 02 IPSC Popper,;
- Rounds to be Scored: 24;
- Start Position: Standing, heels touching one of the start lines.
- Procedure: At the Audible Start Signal engage targets from within the designated area. P1 activates T1 and P2 activates T2. All moving targets remains visible at rest.

